LOITER

Loiter is a compact range of modular bench seating and tables designed to provide a simple effective solution for waiting and reception areas.

Loiter is modular in design for flexible and reconfigurable spaces. Loiter has a range of complementary side tables available to complete the look.



STANDARD FEATURES

(*Selected models only)

- Traditional carcass construction
- Square tubular frame
- Moulded foam backs*
- Fully upholstered

OPTIONAL FEATURES

- Two-tone upholstery*
- Choice of finish option availablesee finish page

DIMENSIONS

OH-Overall Height OD-Overall Depth OW-Overall Width AH-Arm Height BH-Back Height SH-Seat Height SW-Seat Width SD-Seat Depth



FINISH OPTIONS

- Square tubular frame available in Black or Silver powder coat
- Loiter can be upholstered in a broad range of contract upholstery fabrics and vinyls from
- The Senator Group standard upholstery collection

Frame Finishes





Black (Powder Coat)

Silver (Powder Coat)

Material Content

Components are constructed of the following

	17.72%
Steel	
	19.84%
PU foam	
	38.21%
Plywood	
	0.87%
MDF	
	23.12%
Fabric	
	0.23%
Nylon 6	

Recycled Content

Contains up to 20.95% of Recycled Material

9% Steel 0.45% MDF 11.50% Fabric

Recyclability

The range is 99% recyclable



Environmental information for this range has been based on LR1. For more detail please refer to individual EPA sheets.

THE SENATOR GROUP 3 R'S

The Senator Group is committed to continually improving the sustainability of all environmental aspects within our business.

To meet both international standards and our own environmental targets we apply the three R's principle

-Reduce, Reuse and Recycle.

Whilst recycling is the element which receives the most exposure it is actually the last option available and should never be the prime target in anyone's battle to reduce waste.

It is our duty as individuals and as a company to initially attempt to **Reduce** usage. Then we should look to **Reuse** wherever possible and finally, only after these two processes have been exhausted, should we consider **Recycling.** -Reduce -Reuse -Recycle